

# Nations of the Southern Hemisphere

Nations that were created in the 1.21.4 Map.

- [The Lucitian Republic](#)

# The Lucitian Republic

The Lucitian Republic
<div><div></div><div>Flag</div></div>
<div><div></div><div>Emblem</div></div>
<b>Demonym:</b> Lucitian
<b>Government:</b> Unitary Parliamentary Republic <ul style="list-style-type: none"><li>• President: Cabal</li><li>• Prime Minister: _Travis</li></ul>
<b>Legislature:</b> Parliament
<b>Formation:</b> <ul style="list-style-type: none"><li>• Republic of Luicte: 2015</li><li>• Empire of Lucite: 2016</li><li>• The United Republic: 2018</li><li>• Corallium: 2020</li><li>• The United Republic: 2023</li><li>• Second Empire of Lucite: 2024</li><li>• The Lucitian Republic: 2025</li></ul>
<b>Preceded by</b> <ul style="list-style-type: none"><li>•  <a href="#">The Second Empire of Lucite</a></li></ul>

The **Lucitian Republic** commonly known as **Lucite** is a country on the Northern and Southern Hemisphere Maps (Creative 1.15 and 1.21.4 respectively) and was founded on May 2, 2025 when the Senate voted to disestablish the [Second Empire of Lucite](#). The Lucitian Republic is the successor state to the Second Empire of Lucite and the [United Republic](#).

Lucite is a unitary parliamentary republic with the President being the head of state, and the Prime Minister being the head of government leading the council of ministers. Parliament, comprising the Senate is the legislative body.

On the Creative 1.21.4 map the Lucitian Republic was established in its own right and inherited the territories of the Second Empire of Lucite on the Creative 1.15 map with the exception of Cascadia.

## History

For the history of Lucite before 2025, see [The Second Empire of Lucite](#), [The United Republic](#), [United Republic of Corallium](#), [United Republic \(PCBWiki\)](#), [Lucite \(PCBWiki\)](#).

On May 2, 2025 the Senate of Lucite published a resolution in the Lucitian Herald signed by all Senators at the time (except whbilbo) declaring their intention to disestablish the Second Empire of Lucite and form a Republic. Cabal was appointed to serve as President until a constitution was written, and shortly after \_Travis was appointed by President Cabal to lead the interim government as Prime Minister.

## Politics

Since May 2, 2025 Lucite has been a unitary parliamentary republic. The President, directly elected by Lucitians serves as the head of state with limited powers of oversight and governance including appointing the Government and Prime Minister as well as dissolving Parliament ahead of parliamentary elections. The Prime Minister and Council of Ministers, serving with the confidence of Parliament leads the government and carries out the day-to-day administrative duties of the Republic. The Parliament, directly elected by the regions is the legislative body of the Republic.

For the first time in its existence since the Creative 1.12 map, Lucite is a unitary state with the central government having oversight of most affairs. The Regions of Lucite, being the first level divisions have limited devolution.

# Regions



## On Creative 1.21.4 (Southern Hemisphere)

Cabal, the President of Lucite  
*Since 2025*



\_Travis, the Prime Minister of Lucite  
*Since 2025*

	(East Arm)	Charybdis		TBD
	Battista	"Rome" (Provisional name)*		_Travis <a href="#">NPAF/FAPN</a>
	Naughte and Genevensis	Naughton		MattDB <a href="#">NPAF</a>
	Unnamed Incorporated Region	(name TBC)		jmvvana Vanguard
	Unnamed Incorporated Region	(name TBC)		SoFlyRyRy Independent

\*The name Rome is used as a provisional name for internal planning purposes.

## On Creative 1.15 (Northern Hemisphere)

For a list of regions inherited from the Creative 1.15 map, see [The Second Empire of Lucite](#).